

# Nick Jasper

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## Skills

- Drawing, Painting, Storyboarding, Character Design, Modeling, Animation, Texturing and Lighting
- Programs: Adobe Photoshop, Illustrator, After Effects, Premiere, ZBrush and Maya

## Experience

### **STORYBOARD ARTIST & CHARACTER DESIGNER | GOLDENQUEST FILM PRODUCTIONS | JUNE 2015 – PRESENT**

- Creating storyboards and Keyframe illustrations
- Creating concept designs of characters, props and environments in traditional and digital media

### **FREELANCE ARTIST | ARK PROJECTS | AUGUST 2015 – PRESENT**

- Creating 3D models for a variety of products and companies
- Creating concept designs of characters and logos

### **FREELANCE 3D ARTIST & PHOTO RETOUCHING | SMSB CONSULTING GROUP INC | MAY 2016 – APRIL 2017**

- Photo Retouching
- Creating Low Poly 3D models for a variety of products and companies

### **STORYBOARD & ANIMATION INSTRUCTOR | NEW YORK FILM ACADEMY | JUNE 2013 – JULY 2015**

- Teaching teens and adults storyboarding in both traditional and digital mediums
- Teaching teens and adults modeling, animation, texturing, lighting, rendering and rigging

### **GRAPHIC DESIGNER & PRODUCTION COORDINATOR | FUSION MEDIA | FEBRUARY 2008 – AUGUST 2012**

- Creating storyboards and illustrations for various clients
- Designing and updating logos and printed materials for clients Pepsi, Dollar General and American Express
- Creating PowerPoint and Keynote presentations for clients Pepsi, Dollar General and American Express
- Coordinating with vendors on pricing, meeting project deadlines, printing materials and shipping

## Education

### **1 YEAR 3D ANIMATION CERTIFICATION | NEW YORK FILM ACADEMY**

- Creating concept designs of characters, props and environments in traditional and digital media
- Creating storyboards and animatics for animation in Photoshop and After Effects
- Modeling, texturing, lighting, rigging and animating characters in Maya and ZBrush

### **BFA | PURCHASE COLLEGE**

- Major: Drawing and Painting
- Minor: Economics